

Flipping a coin between states in Game I.

R	B	P	$\alpha = \frac{1}{4}$
10	0	2.5	
0	10	2.5	

R_I	H	B_I	R_{II}	T	B_{II}
10	0	0	0	10	

R_{II}	B_{II}	R_I	B_I
10	0	0	10

$$\begin{array}{r} 7.5 \\ 2.5 \\ \hline 1.25 \\ \hline 37.5 \\ \hline 1.25 \\ \hline 1.875 \\ \hline 3.75 \end{array}$$

$$\begin{array}{r} 150 \\ 1.875 \\ 1.875 \\ \hline 3.75 \end{array}$$

$$\begin{array}{l} \frac{1}{2} \cdot P_R \quad \frac{1}{2} \cdot P_B \\ HR_I \quad HB_I \end{array} \quad \begin{array}{l} \frac{1}{2} \cdot P_R \quad \frac{1}{2} \cdot P_B \\ TR_I \quad TB_I \end{array}$$

$$P_R = 0 \quad P_B = \frac{1}{2}$$

$$P_R = \frac{1}{2}, \quad P_B = \frac{1}{2}$$

$$10 \quad 0 \quad 0 \quad 10 \quad 5 \quad 10+0 = 10$$

$$E(X) = \frac{1}{2}P \cdot 10 + \frac{1}{2}(1-P) \cdot 0 + \frac{1}{2} \cdot P \cdot 0 + \frac{1}{2}(1-P) \cdot 10$$

$$R_I \quad E(X) = \frac{1}{4}P \cdot 10 + \frac{1}{4} \cdot (1-P) \cdot 0 + \frac{3}{4} \cdot P \cdot 0 + \frac{3}{4} \cdot (1-P) \cdot 10$$

✓

$$2.5P + 7.5(1-P) = 7.5 - 5P = 7.5 - 2.5 = 3.75$$

H

T

With

R_H R_T

10 0

R_T R_H

0 10

The potential distribution of outcomes range from
 $(10, 0; \frac{1}{2}, \frac{1}{2})$ to $(10, 0; \frac{1}{2}, \frac{1}{2})$ as p_R ranges from 0 to 1.

so E is constant: 0

$$\frac{1}{2}p_R + \frac{1}{2}(1-p_R) = \frac{1}{2}$$

10 0

Compute the possible distribution over the different outcomes.

30 60

R Y B

10 0 10

0 10 10

$\rightarrow (10, 0; \frac{1}{3}, \frac{2}{3}, -1, 0)$

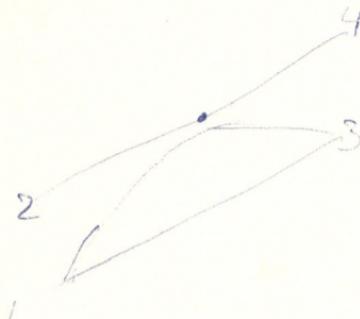
$\rightarrow (10, 0; \frac{2}{3}, \frac{1}{3})$

Flipping coin between I and II results in action whose expected payoff is midway between I + II; these actions have a single dist over outcomes, and so does any risk-combination.

But the dist. of outcomes to

$$\text{II is } (10, 0; 2 - \frac{2}{3}, 1 - \frac{1}{3})$$

$$\text{To III: } (10, 0; \frac{1}{3} - 1, \frac{2}{3} - 0)$$



Dist over all outcomes for: $(\text{II}, \text{III}; \frac{1}{2}, \frac{1}{2})$ is $(10, 0; \frac{5}{12} - \frac{9}{12}, \frac{7}{12} - \frac{3}{12})$.

Thus, minimum prob. of 10 is higher than for either II or III (max prob. of 10 is lower). To extent that min is weighted more than max, combination will be preferred to either II or III.

$$\begin{array}{c}
 \frac{1}{3} p_1 \quad H \quad \frac{1}{2} \\
 \frac{2}{3} p_2 \quad L \quad (1-p_1-p_2) \\
 \hline
 I \quad (10 \quad 0 \quad 0) \quad (0 \quad 10 \quad 10) \quad (10, 0; \frac{1}{2}, \frac{1}{2})
 \end{array}$$

$$\begin{array}{c}
 II \quad (0 \quad 10 \quad 0) \quad (10 \quad 0 \quad 10) \quad (10, 0; \frac{1}{2}, \frac{1}{2}) \\
 I \text{ dominates } II, \text{ but } II \text{ is } I
 \end{array}$$

$$\frac{1}{2} \cdot p_1 \cdot 10 \quad \frac{1}{2} p_2 \cdot 0 \quad \frac{1}{2} \cdot (1-p_1-p_2) \cdot 10$$

$$\begin{array}{c}
 \frac{1}{3} \\
 \frac{3}{4} \\
 \hline
 II \quad (10, 0; \frac{3}{4}, \frac{1}{4} - \frac{1}{4}, \frac{3}{4}) \quad 2.5 \\
 \quad (0 - \frac{2}{3}) \cdot 10 \quad \frac{1}{4} \quad 0 \quad 10 \quad 0 \quad \frac{1}{4} \cdot 10 + \frac{2}{3} \cdot 10 = \frac{7}{12} \cdot 10 \\
 \hline
 I \quad (0, 0; \frac{5}{12} - (\frac{1}{3} - 1) \cdot 10) \quad \frac{3}{4} \quad 10 \quad 0 \quad 10 \quad \frac{5}{12} \cdot 10 - \frac{2}{3} \cdot 10
 \end{array}$$

The range of distribution over distinct outcomes is not the same for all actions; some have only one dist. (risk)

Don't stress that "expectation is known" or "guaranteed" but — as though uncertainty had been converted into risk certainty;
but that prob. dist. of outcomes is known; certain outcomes are felt confidently to be "much more likely" than others, or "equally likely"; in a large number of cases when you attacked these likelihoods, when you had this same info and confidence (e.g. in repetition of game but, if possible) you would expect to win about half the time; and would so bet on your compound winnings.

This is not true of "equal ignorance."
(imagine many urns of unknown contents).

Thus, in games, mixed minimax strategy often converts ignorance into risk (if all opponents pure strats are included in his optimum strat.).

But note arguments about "best optimum" strat; why not give up some on worst min. to gain on others

Can't assign vN-M utilities to states with ambiguous outcomes ; if they are prijs, they don't obey vN-M axioms.

When we are ignorant — don't feel sure as to relative likelihoods — it needs to be influenced by the range of possible outcomes more than by estimates of likelihood. This could amount to "taking all outcomes into account equally": equalizing probs.

But this rule would not tend to lead one's agent away from situations of ignorance when he had alternatives. You don't want him to do this "blindly" — e.g. when worst outcomes compare favorably with best or expected outcome under "risk" situation; or when "expected" outcome in ambiguous situation is much better and worst isn't much worse. Weighting worst didn't work, tho., prejudices choices against ignorant gambles when expectation isn't much better and when worst "reasonable case" is much worse than best guess.

Why don't rights work?

Does random sample, like mixed strategy, convert uncertainty into risk?

An action involving an observation may offer low once-right or constant small-right (accounting to cost of delay + observation). What else can be said about it?

Adaptiveness; speed + effectiveness of learning.

Flexibility; sequential decision; postponement of choice; liquidity; centralisation; speed of reaction, communication, decision.

What do these have in common? What advantages; under what conditions?

Do they lead to actions with similar payoffs, or rights?

(Hyp: all but good under ignorance — not risk — if they don't cost too much).

Speed of adjustment, etc., presumably related to likelihood of changes in environment that are unpredictable long in advance; or, knowledge of whose long-run stochastic properties is not enough for adequate adaptation. over

In some cases, knowledge of opponent's ^{long-run} mixed strategy might allow optimal or adequate long-run adjustment. Question is, value of short-run "intelligence" on his precise choice in an individual play, if combined with ability to adjust fast?

(Value of bomb alarm info; depends on ability to adjust, and on the potential value of adjustment).

Note that you don't automatically "know" what is happening, or what has happened, unless you take steps to acquire this info; especially in war.

Closeness

It can be too costly to build in delays for decision and adjustment response, when info is unlikely to arrive "in time" despite effort, and when value of adjustment is small (assumption of spam war proponents).

I have war approach does reflect some practical wisdom, combined with bad assumptions; They tend to ask sensible questions; but they don't look for answers, and assume bad ones.

TWA

Sunday \$100 9:00 AM CA NY-4:50
 \$800 7:30 PM Paris 7:30 AM

Man who always chooses all the time and whose VN-M utility is concave will accept unfavorable money bets; if these predominate among the bets offered him "in the long run" he will lose money.
(i.e. have less than if he had never gambled.)

long-run arguments really favor maximizing expectation of money (with more of expected convex utility being somewhat more conservative; means you will take bets only at good money odds, your long-run expectation will be lower but the prob. of ruin is also lower).

On Committee problem:

Disagreement over prob. dist. of events "matters" only insofar as it affects prob. dist. over outcomes; to 3) this depends on payoffs;
4) conflict will matter for some actions; not for others; 5) one conflict will affect one pair of actions "a lot"; another pair only a "little" (or not at all); another simultaneous conflict, other pairs.

e.g.

	A	B	C	D
I	a	a	b	b
II	b	b	a	a

Conflict of own prob. dists may range from
 $(1, 0, 0, 0)$ to $(0, 0, 0, 1)$:

but the only "intelligence" question that matters is:
 $\text{pr}(A \vee B) \stackrel{?}{\geq} \text{pr}(C \vee D)$

If there are actions similar to I in which

	A	B	C	D
I'	$a+\epsilon$	a	b	b
I''	a	$a+\epsilon$	b	b

where ϵ is small relative to $(a-b)$:

there may be "secondly" interest in question: $\text{pr} A \stackrel{?}{\geq} \text{pr} B$

The "difference it ^{may} makes" which prob. dist. is selected out of to improve intelligence info is measured by : 2) Minimum difference between the expected values of actions in the indeterminate "conflict set" as prob. dist. ranges over possible set; perhaps, minimum maximum dist., looking at differences between all pairs of actions for each dist.

(a) Maximum maximum dist.

In example above, (a) is $(\delta - \delta)$ (for prob. dists $(1, 1-\lambda, 0, 0)$ and $(0, 0, \lambda, 1-\lambda)$).

(b) is ~ 0 , for prob. dists in which $(P_1 + P_2) - (P_3 + P_4) \Rightarrow 0$

(c) "Average difference" corresponding to prob. dist. chosen "at random" among dists. in conflict. (To compute, have to compute difference for all dists?).

(b) may be taken as the "value" of the info: $p_{\text{II}}(A \cup B) > p_{\text{II}}(C \cup D)$; if otherwise II had been taken, the difference in expected value for some members of committee would ~~range from~~ be $(\delta - \delta)$.

Committee rule: investigate voting procedures, where members disagree on ordering of actions.

(Agreement, or group decision, on distribution isn't necessary; rather dist. over events or own dist. of own outcomes need be uniquely determined to determine choice of action. (Thus, Condorcet can often be broken by inventing new action which is agreed by all to be optimal — not necessarily dominant — despite disagreement over dists. Dominant action is important only when (a) disagreement over dists covers whole range of possible dists., or (b) analyst is ignorant about or makes no assumptions about range of conflict over dists.)

Generally members or costly to look for dominant action; look for optimal action w.r.t. a specific range of dists considered. (contrary to Hirsch, Wallstetter).

Potential value of intelligence depends on possible difference in expected value of action that might be chosen after receipt of possible intell., and the expected value of the action^X that would have been chosen without more info; both of these depend on committee's decision rule.

Compute this value for "amount of intell. that could change committee choice from X to (Y, Z, \dots) "; and for intell. that could change it to $(Y, Z \dots; A, B \dots)$. Then estimate prob. that a given act of intelligence gathering would generate "this much" info.

i.e. roughly classify *lots of intelligence* in terms of ability to change committee action from ~~another~~ to another the action that would otherwise result from committee decision rule to ~~some other~~ given sets of other actions. Then compute Value of intelligence of a given lot.

Knight p. 253 Risks involved in evaluating quality of an individual's judgment especially subject to ignorance. Result of applying Elsberg rule conservatively is that it is hard to get anyone to gamble large sums in supplying an individual with money (many individuals are really "good bets" — but which ones?).

Yet even a man with good judgment needs large sums, large scope of decisions, to avoid effects of "bad luck". To get it: a) personal fortunes help; b) partnership allows two men who trust themselves and each other to pool their own capital and individual sources of credit; c) when big money is involved, can't find enough partners one trusts enough to script full liability for their decisions; so limited liability corporation is formed.

(Is there any disadvantage, to investor or creditor, in corp. relative to partnership?)

(Is there more trust, safety, from point of view of backer, in the decision-making processes of a committee, or corp., than individual?

On the other hand, big money may come only to good, bold individuals — not committees — so premium on inside knowledge & study of management).

"Consolidation of risks" is necessary both with "objective" risks and "subjective".
Difference (which Answer questions) is that the reduction of risk achieved is
"objective" + "measurable" in the first case, much less so in the second; so
problems of getting conservative bases for latter consolidation.

Speculator in "non-objective risks" trusts his own judgment; "objectivity" (in eyes of observer) he is reducing risks somewhat by his consolidation of costs (assuming considerable randomness in events, likelihood of strong negative correlation in his bad judgment with true probs) but perhaps not a lot, to be added.
(Unlike life insurance company).

For risking large sums, person will want to know: "How often
will I have the opportunity to make gambles of this size?"

Specialization of risk-bearing also takes place when risks are "objective";
but the result of the consolidation is then not risky, but "objective certainty".
Difference is in the sort of speculators who undertake to consolidate (w.r.t. trust in
their judgment, attitude to risk-bearing) and in their ability to get capital.

			α		
			I	10	0
			II	0	10
10	0	0			
0	10	0			
			9	9	
					↙

If payoffs are equal, and "observation" has fixed cost,
(necessary?)

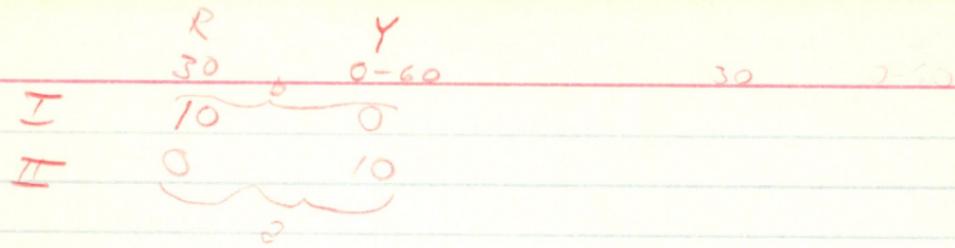
minimax regret rule is equivalent to minimax rule, and gives constant outcome (ambiguous).

If α is ambiguous, might pay more for observation (if only one of I, II were "available") than if α is any known prob (e.g. $\alpha = \frac{1}{2}$).

$$\text{i.e., I } \begin{matrix} 10 & 0 \end{matrix} \text{ whereas if } \alpha = \frac{1}{2}, \text{ i.e., IV } \begin{matrix} 10 & 0 \\ 5 & 5 \end{matrix}$$

$$\text{III } \begin{matrix} 3 & 3 \end{matrix}$$

(By the way, Dale Riffle prefers to flip a coin than to choose I? HA!)



6 > 2

$$\begin{array}{ccccccccc}
 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & \\
 0 & 10 & 0 & -9 & 2 & 1 & 1 & 0 & \\
 10 & 0 & 0 & 2 & -9 & 1 & 0 & -1 & \\
 \end{array}$$

~~$P_1 \cdot 1 > 1 \cdot P_2$~~
 $P_1 > 10P_2$
 $P_2 >$

$$\begin{array}{ccccc}
 6 & 6 & -104 \\
 0 & 10 & -100
 \end{array}$$

$6P_1 > 4P_2 + 4P_3$

$$\begin{array}{ccccc}
 0 & 1 & 0 & 0 & 4 & 4 \\
 1 & 0 & 0 & 6 & 0 & 0
 \end{array}$$

$P_1 > \frac{2}{3}(P_2 + P_3)$

$$\begin{array}{ccc}
 4 & 1 & -2 \\
 4 & -2 & -1 \\
 3 & 0 & 0 \\
 \hline
 1 & 1 & 1
 \end{array}$$

$$P_1 \geq \frac{1}{2}(P_2 + P_3) =$$

$$P_3 \geq 1.5(P_1 + P_2)$$

$$2P_1 = P_2 \cdot 1 + P_3 \cdot 1$$

$$\begin{array}{ccccc||ccc}
 & 1 & 1 & 1 & 1 & 1 & 1 \\
 0 & -1 & 2 & 2 & 3 & 0 & 0 \\
 2 & -1 & 2 & 2 & 0 & 3 & 0 \\
 2 & 2 & -1 & 2 & 0 & 0 & 3 \\
 \hline
 .5 & .5 & 2 & 1 & 1.5 & 1.5 & 0
 \end{array}$$

	5	5	-105 - 105	5	5	5
I	0	10	-100	10	0	0
II	10	0	-100	0	10	0
III	9	9	-102	9	1	1
IV	-2	-2	-108			

- 30

- 30

= ~~33~~ 27 $\frac{1}{3}$

$$P_1 \cdot 5 > P_2 \cdot 5 + P_3 \cdot 5 \Leftrightarrow P_1 > 5(P_2 + P_3)$$

$$P_2 > P_1$$

$$P_1 \cdot 10 = P_2 \quad P_1 \cdot 9 > \underline{P_2 \cdot 1 + P_3 \cdot 1} =$$

Condition for III to be preferable to I: $P_1 > \frac{9}{9}(P_2 + P_3)$ Infeasible to IV:

$$P_1 > \frac{1}{9}(P_2 + P_3) \qquad P_2 > \frac{1}{9}(P_1 + P_3)$$

Condition for IV to be preferable to II:

~~$$P_1 \cdot 2 > P_2 \cdot 8 + P_3 \cdot 8 \Leftrightarrow P_1 > 8(P_2 + P_3)$$~~

$$\text{Rule like } P_{\text{est}} = p Y_{\max} + (1-p) Y_{\min}$$

implies: apply several decision criteria; if they conflict,
weight their results as desired.

["What has higher max? Higher min? Higher average?
~~higher~~ ^{lower} ~~average~~ weight? Higher estimated expectation?

Hyp: Max Minimax weight action is preferable if uncertainty is great
enough (i.e. if ^{or} every P_i , $i=1 \dots n$, $P_i > \frac{1}{k}$, $k > n$.